

Where's Waldo

Where's Wally?

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Where's Wally? (called Where's Waldo? in North America) is a series of children's puzzle books created by the English illustrator Martin Handford. The books consist of a series of detailed double-page spread illustrations depicting dozens or more people doing a variety of amusing things at a given location. Readers are challenged to find a character named Wally and his friends hidden throughout the pages.

Wally is identified by his red-and-white-striped shirt, bobble hat, and glasses, but many illustrations contain red herrings involving deceptive use of red-and-white striped objects. Later entries in the long-running book series added other targets for readers to find in each illustration. The books have also inspired two television programmes (Where's Wally? the 1991 animated series and Where...

Where's Waldo? (2019 TV series)

Where's Waldo? (known outside North America as Where's Wally?) is an American animated children's television series produced by DreamWorks Animation Television

Where's Waldo? (known outside North America as Where's Wally?) is an American animated children's television series produced by DreamWorks Animation Television, based on the Where's Wally? book series created by Martin Handford. It is the second television adaptation of the series, succeeding the 1991 animated series, and incorporates elements from that series. The series debuted on Universal Kids on July 20, 2019. It moved to the streaming service Peacock for its second season on July 15, 2020.

Additional episodes of the series aired on December 11 the same year. Other media featuring the titular character include the 1991 original animated television series and the series of books.

Where's Waldo? The Fantastic Journey (video game)

Where's Waldo? The Fantastic Journey, known as Where's Wally? The Fantastic Journey in the United Kingdom, is a video game published by Ubisoft and developed

Where's Waldo? The Fantastic Journey, known as Where's Wally? The Fantastic Journey in the United Kingdom, is a video game published by Ubisoft and developed by Ludia based on the book of the same name. It is a puzzle adventure game released for the Nintendo DS, Wii, Microsoft Windows, and the iPhone, and is also a remake of The Great Waldo Search, released in 1992.

Where's Wally Now?

Where's Wally Now? (called Find Waldo Now and later Where's Waldo Now? in the US) is the second Where's Wally? book. It was first published in 1988. In

Where's Wally Now? (called Find Waldo Now and later Where's Waldo Now? in the US) is the second Where's Wally? book. It was first published in 1988. In the book Wally travels through time as he visits many different locations and events. He also loses a book on each page, which the reader has to find.

The book was re-released in October 1997 in a special edition where Wally was moved in each picture and additional characters were added for the reader to find (Woof, Wizard Whitebeard, Wenda, Odlaw, the Wally

Watchers and others).

The book has since been re-published into a smaller size/format.

Where's Wally? (TV series)

Where's Wally? (called Where's Waldo? in North America) is an animated television series production based on the Where's Wally? books by Martin Handford

Where's Wally? (called Where's Waldo? in North America) is an animated television series production based on the Where's Wally? books by Martin Handford and aired on CBS in the United States and ITV in the United Kingdom for one season with a series of four episodes being released straight-to-video following afterwards. The series was produced by The Waldo Film Company, Handford's vanity label for the Where's Wally? property, with DIC Enterprises handling animation production and HIT Communications PLC handling worldwide distribution, although both companies were not involved with the later direct-to-video specials.

Where's Wally? (book)

Where's Wally?, published in the United States and Canada as Where's Waldo?, is the title of the first book in the Where's Wally? series, published on

Where's Wally?, published in the United States and Canada as Where's Waldo?, is the title of the first book in the Where's Wally? series, published on 25 June 1987.

In the book, Wally travels to everyday places, where he sends postcards to the reader (which are the pictures in the book), and the reader must locate Wally in the postcard.

The book became an instant best-seller.

Where's Wally? was re-released in October 1997 in a special 10th anniversary edition form.

The location of Wally was changed in each picture and additional characters were added for the reader to find (Woof, Wizard Whitebeard, Wenda, Odlaw, the Wally Watchers, and others).

The Wally series is evocative of an earlier children's book titled Where's Wallace? (by Hilary Knight), in which a red-headed orangutan escapes from...

Where's Wally?: The Magnificent Poster Book!

Where's Wally?/Waldo: The Magnificent Poster Book! is a Where's Wally? poster book released in 1991. The book introduces Wenda and Odlaw. Characters to

Where's Wally?/Waldo: The Magnificent Poster Book! is a Where's Wally? poster book released in 1991. The book introduces Wenda and Odlaw. Characters to spot include Wally, Woof, Wilma, Wenda, Wizard Whitebeard, Odlaw, and the Wally Watchers. The book included large one-sided posters of Wally scenes. Of the 11 scenes, five were from past Wally books and 6 were all-new (although three of them would later be published in Where's Waldo?: The Great Picture Hunt).

The book marks the second and last time Wilma was seen.

In 2010, another large poster book was published titled The Spectacular Poster Book.

Where's Waldo at the Circus

Where's Waldo at the Circus is a computer video game that immerses the player in a rich interactive environment complete with music, sound, and animation

Where's Waldo at the Circus is a computer video game that immerses the player in a rich interactive environment complete with music, sound, and animation. A team of educators assisted with the game design, and the exercises within it conform to the guidelines of the National Council of Teachers of Mathematics and the California Department of Education. The game is designed for "children ages 4 through 9.

The game is introduced by Waldo asking the player's name. After answering, the player goes to the Big Top to meet Wizard Whitebeard, who gives options of hearing the story behind the game or jumping right in.

Where's Waldo? (video game)

Where's Waldo? is a hidden object game developed by Bethesda Softworks and published by THQ for the Nintendo Entertainment System in 1991. It was the

Where's Waldo? is a hidden object game developed by Bethesda Softworks and published by THQ for the Nintendo Entertainment System in 1991. It was the first video game loosely based on Martin Handford's 1987 book of the same name. Mostly similar to the books, players must help Waldo get to the Moon by finding him in each of the eight levels in the game.

The game was panned by critics, who criticized the game for its graphics, which made it more difficult to find Waldo in each of the levels.

Where's Waldo?: Exploring Geography

Where's Waldo? Exploring Geography is an educational video game based on the Where's Waldo? book series. In the game, the player must find Waldo, locate

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