

The Silver Eyes (Five Nights At Freddy's)

Five Nights at Freddy's

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Five Nights at Freddy's (FNaF) is a video game series and media franchise created by Scott Cawthon that includes video games, novels, graphic novels, and films. The story arcs typically follow a night guard or other character trying to survive from midnight to 6 a.m. for five levels, called "nights", while fending off attacks from homicidal animatronic characters haunted by the ghosts of children killed by a psychopathic serial killer. Each game is set in a different location connected to a fictional pizza restaurant franchise called "Freddy Fazbear's Pizza". The core gameplay mechanics involve using tools effectively and managing limited resources to avoid being caught by the animatronics.

Cawthon conceived the idea for the first video game after his family-friendly resource management game, Chipper & Sons Lumber Co., was criticized for the resemblance of its characters to frightening animatronics. Responding to this feedback, he developed a horror game that intentionally featured scary animatronics. Released in August 2014, the game's success prompted the development of sequels. Cawthon created most of the games himself using game engine Clickteam Fusion, but partnered with Steel Wool Studios to create various entries in the series, including an open-world game and a virtual reality anthology. Several spin-offs were created in collaboration with groups such as Illumix and Mega Cat Studios.

The series has a mixed critical reception, with praise for its storytelling and atmosphere but criticism for its gameplay. It has achieved significant commercial success, with merchandise available internationally. The franchise has also garnered a cult following that produces fan media inspired by it.

List of Five Nights at Freddy's media

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Five Nights at Freddy's (FNaF) is an American multimedia horror franchise created and owned by Scott Cawthon. The franchise began with the release of its first video game on 8 August 2014. Three sequels were released up to July 2015, setting a Guinness World Record for "most video game sequels released in a year". The first seven games were independently developed and published by Cawthon, while he partnered with Steel Wool Studios for the Help Wanted VR sub-series and Five Nights at Freddy's: Security Breach (2021). 6 spin-off games have also been released, excluding troll games, and the series has inspired numerous fangames, the most prominent of which were later absorbed into the franchise as official spin-offs under The Fazbear Fanverse Initiative.

Beginning with Five Nights at Freddy's: The Silver Eyes, Cawthon and Kira Breed-Weasley co-wrote a novel trilogy for the franchise from 2015 to 2018, transitioning it into a multimedia one. The trilogy was later followed by a short story anthology series titled Fazbear Frights and later its sequel series Tales from the Pizzaplex. Other print publication such as an in-universe activity book, cookbook, graphic novel adaptations of the novels and a series of guide books were also published. A film adaptation directed by Emma Tammi was released on 27 October 2023, with a sequel set for release in December 2025.

Five Nights at Freddy's (video game)

Five Nights at Freddy's (FNaF) is a 2014 point-and-click survival horror game developed and published by Scott Cawthon. The player controls Mike Schmidt

Five Nights at Freddy's (FNaF) is a 2014 point-and-click survival horror game developed and published by Scott Cawthon. The player controls Mike Schmidt, a night security guard at a family pizzeria. Schmidt must complete his shifts while avoiding the homicidal animatronic characters that wander the restaurant at night. The player has access to security cameras to monitor the animatronics throughout the shift, and a set of steel doors that can lock out the characters. Using the cameras and doors consumes the player's limited electricity, and draining all of the power causes these tools to become inoperable. If the player fails to keep an animatronic out of the office, they will be jump scared and experience a game over.

Cawthon conceived the idea for Five Nights at Freddy's based on criticism of his previous game, Chipper & Sons Lumber Co. Reviewers complained of its unintentionally frightening characters that had unnatural movement, inspiring Cawthon to create a horror game. Developed in six months using the Clickteam Fusion 2.5 game engine, Five Nights at Freddy's was released for Windows through Desura on August 8, 2014, and through Steam on August 18. It was made available for Android, iOS, and Windows Phone later in 2014. Versions for Nintendo Switch, PlayStation 4, and Xbox One were released in 2019.

Five Nights at Freddy's received generally positive reviews from critics, many considering it a frightening and distinct horror game. Reviewers praised the atmosphere, sound design, and gameplay mechanics, although some found the jump scares repetitive and the game to have little replay value. It became the subject of Let's Play videos on YouTube and gained a large fan following. The game's success led to the launch of a media franchise, including many sequels and books, and its popularity led to several imitations and fangames. A film adaptation by Blumhouse Productions was released in 2023.

Scott Cawthon

developer, writer, and producer. He is best known for creating Five Nights at Freddy's, a series of horror video games which expanded into a media franchise

Scott Braden Cawthon is an American video game developer, writer, and producer. He is best known for creating Five Nights at Freddy's, a series of horror video games which expanded into a media franchise.

Cawthon began his career developing family-friendly Christian video games to minimal success. He transitioned to horror with the first Five Nights at Freddy's game in 2014, which was a commercial success and gained a cult following. Cawthon developed seven games in the main series and four spin-offs as of 2023. Outside of the games, Cawthon wrote several stories for the franchise, including novels and the screenplay for the Five Nights at Freddy's film (2023), which he also produced.

The Living Tombstone

musical duo. The group is notable for their songs and music videos based on video games and pop culture media, such as the Five Nights at Freddy's series,

The Living Tombstone (TLT) is an electronic rock group and YouTube channel, originally created in 2011 by Israeli-American recording producer Yoav Landau and later including American singer Sam Haft in 2020 as a musical duo. The group is notable for their songs and music videos based on video games and pop culture media, such as the Five Nights at Freddy's series, Overwatch and My Little Pony, as well as original music. Signed to Warner Music, they have released two studio albums, Zero One (2020) and Rust (2025).

Several of their songs have garnered online popularity, and they have been credited with spawning various internet memes. In addition to their music videos, they have created music for the video games In Sound Mind, Beat Saber, and have created the video game AudioClash: Battle of the Bands. Music publication NME has referred to them as "the internet's biggest gaming band".

Marc Martel

sure the movie would have happened if we didn't have Marc. He has also done voice work as Withered Foxy in the 2016 video game Five Nights at Freddy's World

Marc Martel (born November 16, 1976) is a Canadian musician best known for his Queen covers and vocal resemblance to Queen frontman Freddie Mercury. He provided parts of Mercury's singing voice in the 2018 biopic film *Bohemian Rhapsody*. Based in Nashville, Tennessee, Martel formed the band Downhere in 1999 and now performs with the cover band One Vision of Queen.

List of American films of 2025

Grobar, Matt (May 16, 2024). "Universal Dates Five Nights At Freddy's 2, Woman In The Yard; & Drop; The Black Phone, M3GAN; Sequels Pushed". Deadline

This is a list of American films that are scheduled to release in 2025.

Following the box office section, this list is organized chronologically, providing information on release dates, production companies, directors, and principal cast members.

Blumhouse Productions

Day 2U, the Halloween franchise (2018–2022), Freaky, The Invisible Man (2020), The Black Phone, the M3GAN franchise, Five Nights at Freddy's and Speak

Blumhouse Productions, LLC, doing business as Blumhouse (; also known as BH Productions or simply BH), is an American independent film and television production company founded in 2000 by Jason Blum and Amy Israel. Most of the company's theatrically released films since 2014 are owned and distributed by Universal Pictures as part of a ten-year first-look deal.

Blumhouse is known mainly for producing horror films, such as the *Paranormal Activity* franchise, the *Insidious* franchise, *Sinister*, *The Purge* franchise, *Split*, *Get Out*, *Happy Death Day* as well as its sequel *Happy Death Day 2U*, the *Halloween* franchise (2018–2022), *Freaky*, *The Invisible Man* (2020), *The Black Phone*, the *M3GAN* franchise, *Five Nights at Freddy's* and *Speak No Evil*. It has also produced drama films, such as *Whiplash* and *BlacKkKlansman*, which both earned nominations for the Academy Award for Best Picture. *Get Out* and *BlacKkKlansman* won Academy Awards for Best Original Screenplay and Best Adapted Screenplay, respectively. It has worked with directors such as Leigh Whannell, Jordan Peele, Scott Derrickson, Christopher Landon, James Wan, Mike Flanagan, James DeMonaco, Jeff Wadlow, Damien Chazelle and M. Night Shyamalan.

Hurricane, Utah

in the background in July 2016. The Five Nights at Freddy's video game franchise takes place in Hurricane, as revealed in the tie-in novel The Silver Eyes

Hurricane (^{HUR}-ih-k[?]n) is a city in Washington County, Utah, United States. Its population was 20,036 as of the 2020 United States Census estimates. The Hurricane valley makes up the easternmost part of the St. George metropolitan area and is near Zion National Park. Hurricane is known for its historic peach and pecan orchards, open space, and green fields.

Stinkers Bad Movie Awards

Russell (Talladega Nights: The Ballad of Ricky Bobby), Dominique Saldana (Unaccompanied Minors), and Houston Tumlín (Talladega Nights: The Ballad of Ricky

The Stinkers Bad Movie Awards (formerly known as the Hastings Bad Cinema Society) was a Los Angeles-based group of film buffs and film critics devoted to honoring the worst films of the year.

The society was founded by Mike Lancaster and Ray Wright, two former ushers who met in the late 1970s at what is now the Pacific Hastings Theater in Pasadena, California (from which the society originally got its name).

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