

Typhon Pact

Typhon Pact: Plagues of Night

The first novel in a two-part Typhon Pact adventure set in the universe of Star Trek: The Next Generation! In the wake of the final Borg invasion, which destroyed entire worlds, cost the lives of sixty-three billion people, and struck a crippling blow to Starfleet, six nations adversarial to the United Federation of Planets—the Romulan Star Empire, the Breen Confederacy, the Tholian Assembly, the Gorn Hegemony, the Tzenkethi Coalition, and the Holy Order of the Kinshaya—joined ranks to form the Typhon Pact. For almost three years, the Federation and the Klingon Empire, allied under the Khitomer Accords, have contended with the nascent coalition on a predominantly cold-war footing. But as Starfleet rebuilds itself, factions within the Typhon Pact grow restive, concerned about their own inability to develop a quantum slipstream drive to match that of the Federation. Will leaders such as UFP President Bacco and RSE Praetor Kamemor bring about a lasting peace across the Alpha and Beta Quadrants, or will the cold war between the two alliances deepen, and perhaps even lead to an all-out shooting war?

Typhon Pact #3: Rough Beasts of Empire

The next novel in the Typhon Pact adventure in the universe of Star Trek: The Next Generation. Still on Romulus in pursuit of his goal of reunifying the Vulcans and Romulans, Spock finds himself in the middle of a massive power struggle. In the wake of the assassination of the Praetor and the Senate, the Romulans have cleaved in two. While Empress Donatra has led her nascent Imperial Romulan State to establish relations with the Federation, Praetor Tal'aura has guided the original Romulan Star Empire toward joining the newly formed Typhon Pact. But numerous factions within the two Romulan nations vie for power and undivided leadership, and Machiavellian plots unfold as forces within and without the empires conduct high-stakes political maneuvers. Meanwhile, four years after Benjamin Sisko returned from the Celestial Temple, circumstances have changed, his hopes for a peaceful life on Bajor with his wife and daughter beginning to slip away. After temporarily rejoining Starfleet for an all-hands-on-deck battle against the Borg, he must consider an offer to have him return for a longer stint. Beset by troubling events, he seeks spiritual guidance, facing demons new and old, including difficult memories from his time in the last Federation-Tzenkethi war.

Typhon Pact: Brinkmanship

An all-new novel set in the universe of Star Trek: The Next Generation, in which tensions escalate between two powerful forces in interstellar space. The Venette Convention has always remained independent, but it is about to become the flashpoint for a tense military standoff between the two power blocs now dominating interstellar space—the United Federation of Planets and the recently formed Typhon Pact. The Venetan government turns to the Typhon Pact's Tzenkethi Coalition for protection in the new order and has agreed to allow three of their supply bases for Tzenkethi use. But these bases—if militarized—would put Tzenkethi weapons unacceptably close to Federation, Cardassian, and Ferengi space. While Captain Ezri Dax and the crew of the U.S.S. Aventine are sent to investigate exactly what is happening at one of the Venette bases, Captain Jean-Luc Picard and the U.S.S. Enterprise are assigned to a diplomatic mission sent to the Venette homeworld in order to broker a mutually acceptable resolution. But the Cardassian delegates don't seem particularly keen on using diplomacy to resolve the situation, which soon spirals out of control toward all-out war...

Typhon Pact: The Khitomer Accords Saga

Three thrilling novels set in the universe of Star Trek: The Next Generation! Plagues of Night In the wake of the final Borg invasion, which destroyed entire worlds, cost the lives of sixty-three billion people, and struck a crippling blow to Starfleet, six nations adversarial to the United Federation of Planets—the Romulan Star Empire, the Breen Confederacy, the Tholian Assembly, the Gorn Hegemony, the Tzenkethi Coalition, and the Holy Order of the Kinshaya—joined ranks to form the Typhon Pact. For almost three years, the Federation and the Klingon Empire, allied under the Khitomer Accords, have contended with the nascent coalition on a predominantly cold-war footing. But as Starfleet rebuilds itself, factions within the Typhon Pact grow restive, concerned about their own inability to develop a quantum slipstream drive to match that of the Federation. Will leaders such as UFP President Bacco and RSE Praetor Kamemor bring about a lasting peace across the Alpha and Beta Quadrants, or will the cold war between the two alliances deepen, and perhaps even lead to an all-out shooting war? Raise the Dawn After the disastrous events in the Bajoran system, Captain Benjamin Sisko must confront the consequences of the recent choices he has made in his life. At the same time, the United Federation of Planets and its Khitomer Accords allies have come to the brink of war with the Typhon Pact. While factions within the Pact unsuccessfully used the recent gestures of goodwill—the opening of borders and a joint Federation-Romulan exploratory mission—to develop quantum-slipstream drive, they have not given up their goals. Employing a broad range of assets, from Romulus to Cardassia, from Ab-Tzenketh to Bajor, they embark on a dangerous new plan to acquire the technology they need to take control of the Alpha and Beta Quadrants. While UFP President Bacco and Romulan Praetor Kamemor work feverishly to reestablish peace, Captains Sisko, Jean-Luc Picard, and Ro Laren stand on the front lines of the conflict...even as a new danger threatens the Bajoran wormhole as it once more becomes a flashpoint of galactic history. Brinkmanship The Venette Convention has always remained independent, but it is about to become the flashpoint for a tense military standoff between the two power blocs now dominating interstellar space—the United Federation of Planets and the recently formed Typhon Pact. The Venetan government turns to the Typhon Pact’s Tzenkethi Coalition for protection in the new order, and has agreed to allow three of their supply bases for Tzenkethi use. But these bases—if militarized—would put Tzenkethi weapons unacceptably close to Federation, Cardassian, and Ferengi space. While Captain Ezri Dax and the crew of the U.S.S. Aventine are sent to investigate exactly what is happening at one of the Venette bases, Captain Jean-Luc Picard and the U.S.S. Enterprise are assigned to a diplomatic mission sent to the Venette homeworld in order to broker a mutually acceptable resolution. But the Cardassian delegates don’t seem particularly keen on using diplomacy to resolve the situation, which soon spirals out of control toward all-out war. . .

Typhon Pact #2: Seize the Fire

The next novel in the Typhon Pact adventure in the universe of Star Trek: The Next Generation. Shortly after revealing its union with the Federation’s newest adversary—a coalition of galactic powers known as the Typhon Pact—the Gorn Hegemony suffers an ecological disaster that destroys the hatchery world of their critically important warrior caste. Fortunately, the Gorn had already been investigating traces of an ancient but powerful “quick terraforming” technology left behind by a long-vanished civilization. This technology, should it prove controllable, promises to restore their delicate biological and social status quo. But when a Gorn soldier prepares to use the technology to reshape the planet Hranrar into a new warrior-caste spawning ground, threatening to extinguish the native Hranrarii, he draws the unwanted attention of a mad Gorn trooper determined to bring the military caste into dominance. Meanwhile, as the U.S.S. Titan embarks upon a search for this potent technology in the hope of using it to heal the wounds the Federation sustained during the recent Borg crisis, Captain Riker must balance his responsibility for his crew’s safety against the welfare of the Hranrarii and his duty to the Prime Directive. With a menacing Typhon Pact fleet nipping at his heels, Riker must not only stop the Gorn warriors but also plumb the secrets of an ancient terraforming artifact. But of everyone serving aboard Titan, Commander Tuvok may be the only one who understands how dangerous such planet-altering technology can be, even when used with the best of intentions...

Typhon Pact #1: Zero Sum Game

A spy for the Typhon Pact—a new political rival of the Federation—steals the plans for Starfleet’s newest technological advance: the slipstream drive. To stop the Typhon Pact from unlocking the drive’s secrets, Starfleet Intelligence recruits a pair of genetically enhanced agents: Dr. Julian Bashir, of station Deep Space 9, and Sarina Douglas, a woman whose talents Bashir helped bring to fruition, and whom Bashir thinks of as his long-lost true love. Bashir and Douglas are sent to infiltrate the mysterious species known as the Breen, find the hidden slipstream project, and destroy it. Meanwhile, light-years away, Captain Ezri Dax and her crew on the U.S.S. Aventine play a dangerous game of cat and mouse with a Typhon Pact fleet that stands between them and the safe retrieval of Bashir and Douglas from hostile territory.

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Typhon Pact #4: Paths of Disharmony

The next novel in the Typhon Pact adventure set in the universe of Star Trek: The Next Generation. On a diplomatic mission to the planet Andor, Captain Picard and the crew of the Enterprise-E bear witness to the rank devastation resulting from the Borg invasion. With the reproductive issues that have long plagued the Andorian people reaching crisis level, avenues of research that at first held great promise have proven largely unhelpful, and may well indeed be worsening the problem. Despite the Federation’s seeming inability to provide assistance and growing doubt over its commitment to a staunch, longtime ally, Andorian scientists now offer renewed hope for a solution. However, many segments of Andorian society are protesting this controversial new approach, and more radical sects are beginning to make their displeasure known by any means available. In response, President Nanietta Bacco has sent the Enterprise crew and a team of diplomats and scientists to Andor to convene a summit, in the hope of demonstrating that the Federation’s pledge to helping Andor is sincere. But the Typhon Pact is watching, and their interests may very well lead the Andorian people down an even more treacherous path...

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match that of the Federation. Will leaders such as UFP President Bacco and RSE Praetor Kamemor bring about a lasting peace across the Alpha and Beta Quadrants, or will the cold war between the two alliances deepen, and perhaps even lead to an all-out shooting war?

Typhon Pact: The Struggle Within

An original eBook novella set in the acclaimed Typhon Pact series! An original e-novella in the acclaimed Typhon Pact series! The Enterprise-E is on a diplomatic mission to the Talarian Republic, the last holdout in the Federation's efforts to expand the Khitomer Accords in response to the emergence of the Typhon Pact. In the wake of Andor's recent secession, the Federation is more concerned than ever with strengthening its alliances. The Talarians have been a tenuous potential partner at best, given the history of conflict and mistrust between them and the Federation. But the negotiations between Picard and the Talarians are disrupted by a growing public protest of those who are demanding greater rights—and before long, it becomes clear that the dissidents are not limiting themselves to nonviolent means....

The Fall: A Ceremony of Losses

The third original novel in the electrifying The Next Generation/Deep Space Nine crossover event! THE NEEDS OF THE MANY Despite heroic efforts by Thirishar ch'Thane, the Andorian species is headed for extinction. Its slow march toward oblivion has reached a tipping point, one from which there will be no hope of return. THE NEEDS OF THE FEW With countless lives at stake, the leaders of Andor, the Federation, and the Typhon Pact all scheme to twist the crisis to their political gain—at any price. THE NEEDS OF THE ONE Unwilling to be a mere bystander to tragedy, Doctor Julian Bashir risks everything to find a cure for the Andorians. But his courage will come at a terrible cost: his career, his freedom...and maybe his life.

The Fall: The Poisoned Chalice

The fourth original novel in the electrifying The Next Generation/Deep Space Nine crossover event! One simple act, and the troubles of the United Federation of Planets have grown darker overnight. The mystery behind the heinous terrorist attack that has rocked the Federation to its core grows ever deeper, and William Riker finds himself beset by rumors and half-truths as the U.S.S. Titan is ordered back to Earth on emergency orders from the admiralty. Soon, Riker finds himself drawn into a game of political intrigue, bearing witness to members of Starfleet being detained—including people he considered friends—pending an investigation at the highest levels. And while Riker tries to navigate the corridors of power, Titan's tactical officer, Tuvok, is given a series of clandestine orders that lead him into a gray world of secrets, lies, and deniable operations. Who can be trusted when the law falls silent and justice becomes a quest for revenge? For the crew of the U.S.S. Titan, the search for answers will become a battle for every ideal the Federation stands for...™, ®, & © 2013 CBS Studios, Inc. STAR TREK and related marks are trademarks of CBS Studios, Inc. All Rights Reserved.

Takedown

"Based on Star trek and Star trek: the next generation created by Gene Roddenberry, and Star trek: deep space nine created by Rick Berman & Michael Piller."

Typhon Pact: Raise the Dawn

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unsuccessfully used the recent gestures of goodwill—the opening of borders and a joint Federation-Romulan exploratory mission—to develop quantum-slipstream drive, they have not given up their goals. Employing a broad range of assets, from Romulus to Cardassia, from Ab-Tzenketh to Bajor, they embark on a dangerous new plan to acquire the technology they need to take control of the Alpha and Beta Quadrants. While UFP President Bacco and Romulan Praetor Kamemor work feverishly to reestablish peace, Captains Sisko, Jean-Luc Picard, and Ro Laren stand on the front lines of the conflict...even as a new danger threatens the Bajoran wormhole as it once more becomes a flashpoint of galactic history.

The Fall: Revelation and Dust

WELCOME TO THE NEW DEEP SPACE 9. After the destruction of the original space station by a rogue faction of the Typhon Pact, Miles O'Brien and Nog have led the Starfleet Corps of Engineers in designing and constructing a larger, more advanced starbase in the Bajoran system. Now, as familiar faces such as Benjamin Sisko, Kasidy Yates, Ezri Dax, Odo, and Quark arrive at the new station, Captain Ro Laren will host various heads of state at an impressive dedication ceremony. The dignitaries include not only the leaders of allies—such as Klingon Chancellor Martok, Ferengi Grand Nagus Rom, the Cardassian castellan, and the Bajoran first minister—but also those of rival powers, such as the Romulan praetor and the Gorn imperator. But as Ro's crew prepares to open DS9 to the entire Bajor Sector and beyond, disaster looms. A faction has already set in action a shocking plan that, if successful, will shake the Alpha and Beta Quadrants to the core. And what of Kira Nerys, lost aboard a runabout when the Bajoran wormhole collapsed? In the two years that have passed during construction of the new Deep Space 9, there have been no indications that the Celestial Temple, the Prophets, or Kira have survived. But since Ben Sisko once learned that the wormhole aliens exist nonlinearly in time, what does that mean with respect to their fate, or that of the wormhole...or of Kira herself?

Star Trek: The Fall: Peaceable Kingdoms

Ein Kurzroman aus der Typhon-Pact-Saga! Die Enterprise-E befindet sich auf diplomatischer Mission zur Talarischen Republik. Diese widersetzt sich den Bemühungen der Föderation als Letzter, das Khitomer-Abkommen wegen des Hervortretens des Typhon-Paktes zu erweitern. Als Folge der kürzlichen Abspaltung von Andor ist die Föderation mehr denn je damit beschäftigt, ihre Allianzen zu stärken. Die Talarianer waren angesichts einer Vorgeschichte voller Konflikte und Misstrauen zwischen ihnen und der Föderation bisher allenfalls heikle potenzielle Partner. Doch die Verhandlungen zwischen Picard und den Talarianern werden vom zunehmenden öffentlichen Protest derer gestört, die mehr Rechte fordern. Schnell wird klar, dass die Dissidenten sich nicht auf gewaltfreie Mittel beschränken ...

Star Trek - Typhon Pact: Kampf

Der erste Roman eines zweiteiligen TYPHON PACT-Abenteuers, das im Universum von STAR TREK - THE NEXT GENERATION und STAR TREK - DEEP SPACE NINE spielt! Nachdem die letzte Borg-Invasion ganze Welten zerstört, dreiundsechzig Milliarden Personen das Leben gekostet und der Sternenflotte einen lähmenden Schlag versetzt hatte, haben sich sechs der Vereinigten Föderation der Planeten feindlich gesinnte Nationen zum Typhon-Pakt zusammengeschlossen: das Romulanische Sternenimperium, die Breen-Konföderation, die Tholianische Versammlung, die Gorn-Hegemonie, die Tzenkethi-Koalition und der Heilige Orden der Kinshaya. Beinahe drei Jahre fochten die Föderation und die Klingonen als Verbündete innerhalb des Khitomer-Abkommens mit dem benachbarten Bündnis, dem Typhon Pakt, einen vorwiegend kalten Krieg aus. Doch als die Sternenflotte wieder aufgebaut wird, werden Splittergruppen innerhalb des Paktes nervös aus Sorge um ihre Unfähigkeit, einen Quanten-Slipstream-Antrieb zu entwickeln, der sich mit dem der Föderation messen kann. Werden Anführer wie Föderationspräsidentin Bacco und der romulanische Praetor Kamemor einen anhaltenden Frieden bewirken, oder wird sich der kalte Krieg zwischen den beiden Allianzen verschärfen, und eventuell zu einem ausgewachsenen heißen Krieg führen?

Star Trek Typhon Pact 5

"Based upon Star Trek and Star Trek: the next generation created by Gene Roddenberry and Star Trek: Deep Space Nine created by Rick Berman & Michael Piller."

Sacraments of Fire

An all-new novel that continues the epic saga of the Starship Voyager! Following the destruction of four fleet vessels at the hands of the Omega Continuum, the U.S.S. Voyager and U.S.S. Demeter set course for a region of the Delta Quadrant far beyond anything previously explored. Captain Chakotay is determined to prove to Starfleet Command that the fleet's ongoing mission is vital to Federation interests . . . and the key to doing so may lie in a distress call Voyager received nine years earlier but could not investigate. Meanwhile, Vice Admiral Kathryn Janeway is recalled to the Alpha Quadrant for an evaluation period to determine her next assignment. Given the trauma she has recently endured, Admiral Akaar, Starfleet's commander in chief, is questioning Janeway's fitness to command the fleet. Janeway's primary concern remains the fleet's safety—for their mission to continue, she must find a way to secure the resources they require. But the uncertainty of her superior officers has left her powerless to act in their best interests.

Protectors

Book One in the New York Times bestselling trilogy set in the expanded universe of Star Trek: The Next Generation! A BRAZEN HEIST Captain Jean-Luc Picard and the Enterprise crew race to find out who has stolen Data's android brother B-4—and for what sinister purpose. A BROKEN PROMISE One desperate father risks all for the son he abandoned forty years ago—but is he ready to pay the price for redemption? A DARING MISSION Against overwhelming odds, and with time running out, Commander Worf has only one chance to avert a disaster. But how high a price will he pay for victory?

Cold Equations: The Persistence of Memory

Captain Picard und die Besatzung der Enterprise werden auf einer diplomatischen Mission zum Planeten Andor Zeuge der völligen Verwüstung, die aus der letzten Borg-Invasion resultierte. Die Fortpflanzungsproblematik, mit der sich das andorianische Volk schon lange geplagt hat, erreicht ein Krisenniveau. Die Föderation ist scheinbar unfähig zu helfen. Zweifel wachsen an ihrem Engagement einem langjährigen treuen Verbündeten gegenüber. Doch andorianische Wissenschaftler lassen erneut auf eine Lösung hoffen. Indes protestieren viele Teile der andorianischen Gesellschaft gegen diesen kontroversen Ansatz, und radikalere Sekten beginnen ihren Unmut auf jede nur erdenkliche Art zu verbreiten. Als Antwort darauf hat Präsidentin Nanietta Bacco die Besatzung der Enterprise und ein Team aus Diplomaten und Wissenschaftlern nach Andor gesandt, um zu veranschaulichen, dass das Versprechen der Föderation, Andor zu helfen, aufrichtig ist. Doch der Typhon-Pakt liegt auf der Lauer ...

Star Trek - Typhon Pact 4: Zwietracht

Die Gorn-Hegemonie ereilt eine ökologische Katastrophe, die die Brutwelt ihrer äußerst wichtigen Kriegerkaste zerstört. Glücklicherweise waren die Gorn bereits Spuren einer uralten, doch leistungsfähigen "Schnell-Terraforming"-Technologie nachgegangen, die von einer schon lange verschwundenen Zivilisation zurückgelassen wurde. Diese Technologie, sollte sie sich als kontrollierbar herausstellen, verspricht ihren heiklen biologischen und sozialen Status quo wiederherzustellen. Doch als ein Gorn-Soldat darauf hinarbeitet, mithilfe dieser Technologie den bewohnten Planeten Hranrar in neue Laichgründe für die Kriegerkaste umzugestalten, zieht er unbeabsichtigt die Aufmerksamkeit eines wahnsinnigen Gorn-Kämpfers auf sich, der entschlossen ist, der Militär-Kaste zur Vorherrschaft zu verhelfen. In der Zwischenzeit beginnt die U.S.S. Titan, nach dieser mächtigen Technologie zu suchen, in der Hoffnung mit ihr die Wunden zu

heilen, die die Föderation während der jüngsten Borg-Krise erlitten hatte. Commander Tuvok ist der Einzige an Bord, der begreift, wie gefährlich eine solche Planeten verändernde Technologie sein kann, auch wenn sie mit den besten Absichten verwendet wird.

Star Trek - Typhon Pact 2

A thrilling e-novella based on Star Trek: The Next Generation, following the dramatic events as chronicled in the New York Times bestselling story arc The Fall! Newly promoted Admiral William Riker and the crew of the U.S.S. Titan are ordered to race to Garadius IV—a planet Riker knows all too well from an unsuccessful peace mission when he was still first officer of the U.S.S. Enterprise. But this time, he finds a mysterious new situation: one with the potential to imperil the entire Federation. One of the warring parties has simply vanished...

Titan: Absent Enemies

Ein Roman, der im Universum von STAR TREK - THE NEXT GENERATION spielt, und in dem die Spannungen zwischen zwei mächtigen Gegnern im interstellaren Raum eskalieren. Die Venette-Versammlung war bislang immer unabhängig, doch nun ist sie im Begriff, zum Brennpunkt einer angespannten militärischen Pattsituation zwischen zwei Machtblöcken zu werden, die nun den interstellaren Raum beherrschen: die Vereinigte Föderation der Planeten und der jüngst geschlossene Typhon-Pakt. Die venettische Regierung bittet die Tzenkethi-Koalition, Teil des Typhon-Paktes, um Schutz innerhalb der neuen Ordnung und stimmt der Nutzung dreier ihrer Versorgungsbasen durch die Tzenkethi zu. Doch diese Basen würden im Falle einer Militarisierung die Waffen der Tzenkethi unzumutbar nahe an die Gebiete der Föderation, der Cardassianer und der Ferengi bringen. Captain Ezri Dax und die Besatzung der U.S.S. Aventine werden zu einer der Venette-Basen geschickt, um herauszufinden, was dort genau passiert. Währenddessen wurden Captain Jean-Luc Picard und die Enterprise einer diplomatischen Mission zugeteilt, die auf dem Venette-Heimatplaneten bei den Verhandlungen zu einer für alle Seiten akzeptablen Lösung vermitteln soll. Doch die cardassianischen Abgeordneten scheinen nicht besonders versessen darauf zu sein, diplomatische Wege zur Klärung der Situation zu gehen. Bald gerät die Angelegenheit außer Kontrolle und steuert auf einen unerbittlichen Krieg zu.

Star Trek Typhon Pact 7

"Story by Dayton Ward, James Swallo, and David Mack. Based on Star Trek and Star Trek: the next generation created by Gene Roddenberry. Star Trek: Deep space nine created by Rick Berman & Michael Piller. Star Trek: Voyager created by Rick Berman & Michael Piller & Jeri Taylor."

Star Trek: Coda: Book 1: Moments Asunder

An all-new novel of The Next Generation expanded universe from the New York Times bestselling author! It is a new age of exploration, and the USS Enterprise is dispatched to "the Odyssean Pass," a region charted only by unmanned probes and believed to contain numerous inhabited worlds. Approaching a star system with two such planets, Captain Jean-Luc Picard and his crew find a massive alien vessel, drifting in interstellar space for decades. Sensors detect life aboard the derelict—aliens held in suspended animation. Thought to be an immense sleeper ship, the vessel actually is a weapon capable of destroying entire worlds...the final gambit in a war that has raged for generations across the nearby system. Captain Picard is now caught in the middle of this conflict and attempts to mediate, as both sides want this doomsday weapon...which was sent from the future with the sole purpose of ending the interplanetary war before it even began!

Armageddon's Arrow

Alle James-Bond-Romane von Robert Markham (Band 15) & John Gardner (Bände 16-29) in einer unverwechselbaren Sammelbox! Wer gerne ferne, exotische Länder und pulsierende Städte bereisen will, muss in keinen Flieger steigen. Eine Welt abseits des Alltags voller halsbrecherischer Missionen und erotischer Eskapaden inkl. einer Reise um den Globus bieten auch die 15 James-Bond-Romane von Robert Markham und John Gardner. Passend dazu hat der Illustrator Michael Gillette für jedes Buchcover eine Femme fatale entworfen, die den Geschichten entnommen sind und jedem Buch einen eigenen Charakter verleihen. Das ideale Geschenk für alle Bond-Liebhaber und -Liebhaberinnen! Die Fortsetzung der einzigartigen James-Bond-Bibliothek, die dazu einlädt, dem Kult um den britischen Gentleman-Geheimdienstler mit der Lizenz zum Töten auf den Grund zu gehen.

James Bond Gesamtbox 2: Schubert gefüllt mit den Bänden 15-29 plus dem Filmroman Goldeneye

"Based on Star Trek and Star Trek: the Next Generation created by Gene Roddenberry and Star Trek: Deep Space Nine created by Rick Berman & Michael Piller."

Prey: Book Three: The Hall of Heroes

"Based on Star Trek and Star Trek: the Next Generation created by Gene Roddenberry."

Prey: Book Two: The Jackal's Trick

Nach den desaströsen Ereignissen imajoranischen System muss sich Captain Benjamin Sisko mit den Konsequenzen der jüngsten Entscheidungen in seinem Leben auseinandersetzen. Zugleich stehen die Vereinigte Föderation der Planeten und ihre Verbündeten im Khitomer-Abkommen kurz vor einem Krieg mit dem Typhon-Pakt. Obwohl einige Gruppen innerhalb des Paktes die kürzlichen Gesten guten Willens - die Öffnung der Grenzen und eine gemeinsame Forschungsmission von Föderation und Romulanern - vergeblich nutzten, um einen Quanten-Slipstream-Antrieb zu entwickeln, haben sie doch ihre Ziele nicht aufgegeben. Zwischen Romulus und Cardassia, Ab-Tzenketh und Bajor heuern sie eine große Bandbreite von Spezialisten an. Sie verfolgen einen neuen gefährlichen Plan: sich die Technologie anzueignen, die sie für die Kontrolle über den Alpha- und Betaquadranten benötigen. Während VFP-Präsidentin Bacco und der romulanische Praetor Kamemor fieberhaft daran arbeiten, den Frieden wiederherzustellen, stehen die Captains Sisko, Jean-Luc Picard und Ro Laren an vorderster Front des Konfliktes ... gerade als eine neue Gefahr das majoranische Wurmloch bedroht.

Star Trek: Voyager: Acts of Contrition

Ein Spion des Typhon-Paktes - eines politischen Rivalen der Föderation - stiehlt die Pläne für die neueste technologische Entwicklung der Sternenflotte: den Slipstream-Antrieb. Um den Typhon-Pakt davon abzuhalten, das Geheimnis des Antriebs zu entschlüsseln, rekrutiert der Sternenflottengeheimdienst zwei genetisch aufgewertete Agenten: Dr. Julian Bashir von der Raumstation Deep Space 9 sowie Sarina Douglas. Die beiden werden ausgesandt, eine als Breen bekannte mysteriöse Spezies zu infiltrieren, das Versteck des Slipstream-Projektes zu finden und es zu zerstören. Lichtjahre entfernt spielen Captain Ezri Dax und ihre Besatzung auf der U.S.S. Aventine währenddessen ein gefährliches Katz-und-Maus-Spiel mit einer Flotte des Typhon-Paktes, die ihnen und Bashirs und Douglas' sicherer Rettung aus feindlichem Territorium im Weg steht.

Star Trek - Typhon Pact 6

Though the United Federation of Planets still reels from Andor's political decision that will forever affect the

coalition, Captain William T. Riker and the crew of the U.S.S. Titan are carrying out Starfleet's renewed commitment to deep space exploration. While continuing to search the Beta Quadrant's unknown expanses for an ancient civilization's long-lost quick-terraforming technology—a potential boon to many Borg-ravaged worlds across the Federation and beyond—Titan's science specialists encounter the planet Ta'ith, home to the remnant of a once-great society that may hold the very secrets they seek. But this quest also takes Titan perilously close to the deadly Vela Pulsar, the galaxy's most prolific source of lethal radiation, potentially jeopardizing both the ship and what remains of the Ta'ithan civilization. Meanwhile, Will Riker finds himself on a collision course with the Federation Council and the Andorian government, both of which intend to deprive Titan of its Andorian crew members. And one of those Andorians—Lieutenant Pava Ek'Noor sh'Aqaba—has just uncovered a terrible danger, which has been hiding in plain sight for more than two centuries. . . .

Star Trek - Typhon Pact 1: Nullsummenspiel

Since the publication of the first James Blish novelizations of Star Trek episodes in 1967, close to 900 tie-in novels, anthologies, and omnibus editions have been published. Star Trek tie-in novels have had a significant influence on Western popular culture. The works of beloved science fiction authors have shaped the way fans understand Star Trek and its universe, and many stand as near equal builders of the Star Trek franchise, next to Gene Roddenberry, his producers, and the many creators of the later series. With such a vast and varied body of work, tie-in books form a rich and deep cultural phenomenon, the history and content of which are worthy of concerted study. Despite the enduring popularity of the franchise they are based on, no previous essay collection has ever focused on the numerous and widely diverse books of Star Trek tie-in novels. This collection does just that by examining the tie-in works as relevant literature. The essays primarily focus on tie-in books published from 1990 to 2022, and each author discusses the plot and context of separate novels while simultaneously exploring major themes such as canon vs. fanfiction and merits of the genre. The collection ends with an exploration of the continuity of this period of Star Trek as it stands following a narrative conclusion announced in 2021.

Fallen Gods

Sequel to: *The ashes of tomorrow* / by James Swallow.

Strange Novel Worlds

Sequel to: *Moments asunder* / by Dayton Ward.

Star Trek: Coda: Book 3: Oblivion's Gate

Reunites the editors of *Star Trek and Philosophy* with Starfleet's finest experts for 31 new, highly logical essays. Features a complete examination of the Star Trek universe, from the original series to the most recent films directed by J.J. Abrams, *Star Trek* (2009) and *Star Trek Into Darkness* (2013). Introduces important concepts in philosophy through the vast array of provocative issues raised by the series, such as the ethics of the Prime Directive, Star Trek's philosophy of peace, Data and Voyager's Doctor as persons, moral relativism and the Federation's quest for liberation, the effect of alternate universes on reality and identity, the Borg as transhumanists, Federation Treconomics, Star Trek's secular society, and much, much more...! An enterprising and enlightening voyage into deep space that will appeal to hardcore fans and science fiction enthusiasts alike. Publishing in time to celebrate the 50th Anniversary of the original TV series.

Star Trek: Coda: Book 2: The Ashes of Tomorrow

Auf Romulus verfolgt Spock immer noch sein Ziel, Vulkanier und Romulaner wiederzuvereinigen, und

findet sich inmitten eines enormen Machtkampfes wieder. Die Romulaner sind in zwei Lager gespalten. Während Imperatorin Donatra ihren im Entstehen begriffenen Imperialen Romulanischen Staat zur Aufnahme politischer Beziehungen mit der Föderation veranlasst hat, wurde das ursprüngliche Romulanische Sternenimperium von Praetor Tal'Aura zum Beitritt des neu entstandenen Typhon-Paktes geführt. Doch zahlreiche Splittergruppen innerhalb dieser beiden romulanischen Staaten konkurrieren um die Macht und ungeteilte Vorherrschaft. Teuflische Verschwörungen nehmen ihren Lauf, als Mächte innerhalb und außerhalb der Imperien hochriskante politische Manöver durchführen. Zwischenzeitlich haben sich die Umstände für Benjamin Sisko verändert. Vier Jahre nach seiner Rückkehr aus dem himmlischen Tempel beginnt seine Hoffnung zu schwinden, auf Bajor ein friedliches Leben zusammen mit seiner Frau und seiner Tochter führen zu können. Nachdem er sich der Sternenflotte vorübergehend für eine Schlacht gegen die Borg wieder angeschlossen hatte, soll er nun das Angebot in Betracht ziehen, für eine längere Dienstperiode zurückzukehren. Umgeben von beunruhigenden Ereignissen, sucht er spirituelle Orientierung und stellt sich neuen und alten Dämonen, darunter schmerzhaften Erinnerungen aus seiner Zeit im letzten Krieg zwischen Föderation und Tzenkethi.

Star Trek - Typhon Pact 7: Risiko

The Ultimate Star Trek and Philosophy

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