

Is The EU Doomed

Doom II

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Doom II, also known as Doom II: Hell on Earth, is a 1994 first-person shooter game developed and published by id Software for MS-DOS. It was also released on Mac OS the following year. Unlike the original Doom, which was initially only available through shareware and mail order, Doom II was sold in stores, making it the first game in the Doom franchise to be released initially in stores.

Compared to its predecessor, Doom II features larger levels, new enemies, a new Super Shotgun weapon, and a new power-up. Master Levels for Doom II, an expansion pack with 21 new levels, was released on December 26, 1995. Another expansion, No Rest for the Living, which adds nine extra levels, was developed for the release of the game on Xbox Live Arcade and is also included in the Doom 3: BFG Edition, as part...

Doom 3

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Doom 3 is set on Mars in 2145, where a military-industrial conglomerate has set up a scientific research facility into fields such as teleportation, biological research, and advanced weapons design. The teleportation experiments open a gateway to Hell conducted by Doctor Betruger, resulting in a catastrophic invasion of the Mars base by demons. The player controls a space marine who fights through the base to stop the demons attacking Mars and reaching Earth...

Doom (franchise)

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Doom is an American media franchise created by John Carmack, John Romero, Adrian Carmack, Kevin Cloud, and Tom Hall. The series usually focuses on the exploits of an unnamed space marine (often referred to as Doomguy, Doom Marine, or Doom Slayer) operating under the auspices of the Union Aerospace Corporation (UAC), who fights hordes of demons and the undead to save Earth from an apocalyptic invasion.

The original Doom is considered one of the first pioneering first-person shooter games, introducing IBM-compatible computers to features such as 3D graphics, third-dimension spatiality, networked multiplayer gameplay, and support for player-created modifications with the Doom WAD format. Over ten million copies of games in the Doom series have been sold; the series has spawned numerous sequels...

Doom (1993 video game)

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Doom is a 1993 first-person shooter game developed and published by id Software for MS-DOS. It is the first installment in the Doom franchise. The player assumes the role of a space marine, later unofficially referred to as Doomguy, fighting through hordes of undead humans and invading demons. The game begins on the moons of Mars and finishes in hell, with the player traversing each level to find its exit or defeat its final boss. It is an early example of 3D graphics in video games, and has enemies and objects as 2D images, a technique sometimes referred to as 2.5D graphics.

Doom was the third major independent release by id Software, after Commander Keen (1990–1991) and Wolfenstein 3D (1992). In May 1992, id started developing a darker game focused on fighting demons with technology, using...

We Are Doomed

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We Are Doomed: Reclaiming Conservative Pessimism is a 2009 non-fiction book by British-American writer John Derbyshire. He draws upon classical conservatism thinking to argue that modern Western civilization is dying and will eventually fail completely. He blames what he sees as a collectivist and Utopian mindset among the political left as well as an irrational optimism and faith in the future on the political right. It was published by Crown Forum.

Doom 3: Resurrection of Evil

Doom 3: Resurrection of Evil is a 2005 first-person shooter game developed by Nerve Software and published by Activision. An expansion pack and sequel

Doom 3: Resurrection of Evil is a 2005 first-person shooter game developed by Nerve Software and published by Activision. An expansion pack and sequel to Doom 3, it was released for Microsoft Windows on April 4, 2005, and for Xbox on October 5, 2005. The Xbox version does not require the original Doom 3 in order to play and includes The Ultimate Doom, Doom II: Hell on Earth and Master Levels for Doom II. A remastered version of Resurrection of Evil was included with Doom 3: BFG Edition.

The game features eight multiplayer game modes. It features twelve new single-player levels, six new enemies including the Hunter, four new multiplayer maps, and new weapons such as the double-barreled shotgun originating from Doom II.

Online multiplayer was available until the termination of Xbox Live on April...

Final Doom

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Final Doom is a 1996 first-person shooter game developed by TeamTNT and published by id Software for MS-DOS and Macintosh computers, as well as for the PlayStation, although the latter featured a selection of levels from the game and from Master Levels for Doom II.

The third entry in id Software's Doom franchise and the first to not be developed by id, Final Doom consists of two 32-level episodes (or megawads), TNT: Evilexion and The Plutonia Experiment. Both megawads were created by members of the hobbyist group TeamTNT, with id Software purchasing the rights to TNT: Evilexion just before its planned free release and The Plutonia Experiment being made specifically at the request of id Software by Dario and Milo Casali.

Both episodes take place after the events of Doom II. TNT: Evilution features...

MF Doom discography

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British-American rapper and record producer Daniel Dumile, also known under several stage names, most notably MF DOOM, released six studio albums, two live albums, three compilation albums, 10 instrumental albums, seven collaborative albums, 22 singles, and 32 music videos in his career. The rapper died on October 31, 2020. The day is known as Doomsday.

Dumile initially performed under the stage name Zev Love X as a member of the rap group KMD. The group would release their debut studio album Mr. Hood in May 1991. In 1993, just before the release of the second KMD album Black Bastards, Dumile's brother and fellow KMD member Subroc was struck by a car and killed, and that same week the group was dropped from Elektra Records.

In September 1999, Dumile would release his debut studio album Operation...

The Amazing Spider-Man and Captain America in Dr. Doom's Revenge!

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European Union Prize for Literature

(as of 2013) The 3 EEA countries: Iceland, Liechtenstein and Norway The candidate and potential candidate countries for accession to the EU: Albania, Bosnia

The European Union Prize for Literature (EUPL), established in 2009, is a European Union literary award. Its aim is to recognise outstanding new literary talents from all over Europe, to promote the circulation and translation of literature amongst European countries, and to highlight the continent's creativity and diversity.

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